Subject: Re: Weapon file names?
Posted by danpaul88 on Wed, 22 Aug 2007 20:56:54 GMT

w_shot.dds

All weapons have a 4 letter code for them, due to how they are rigged. Shotguns code is shot, so its texture file is w_shot.dds.

Theres also f_gm_shot.dds which I believe is the texture for the first person shotgun model.