
Subject: Re: C&C_Lost_Base.mix

Posted by [Darknes2](#) on Sun, 19 Aug 2007 18:20:21 GMT

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lost base has to many problems so im working on something ooler heres a s.s of what i have so far.

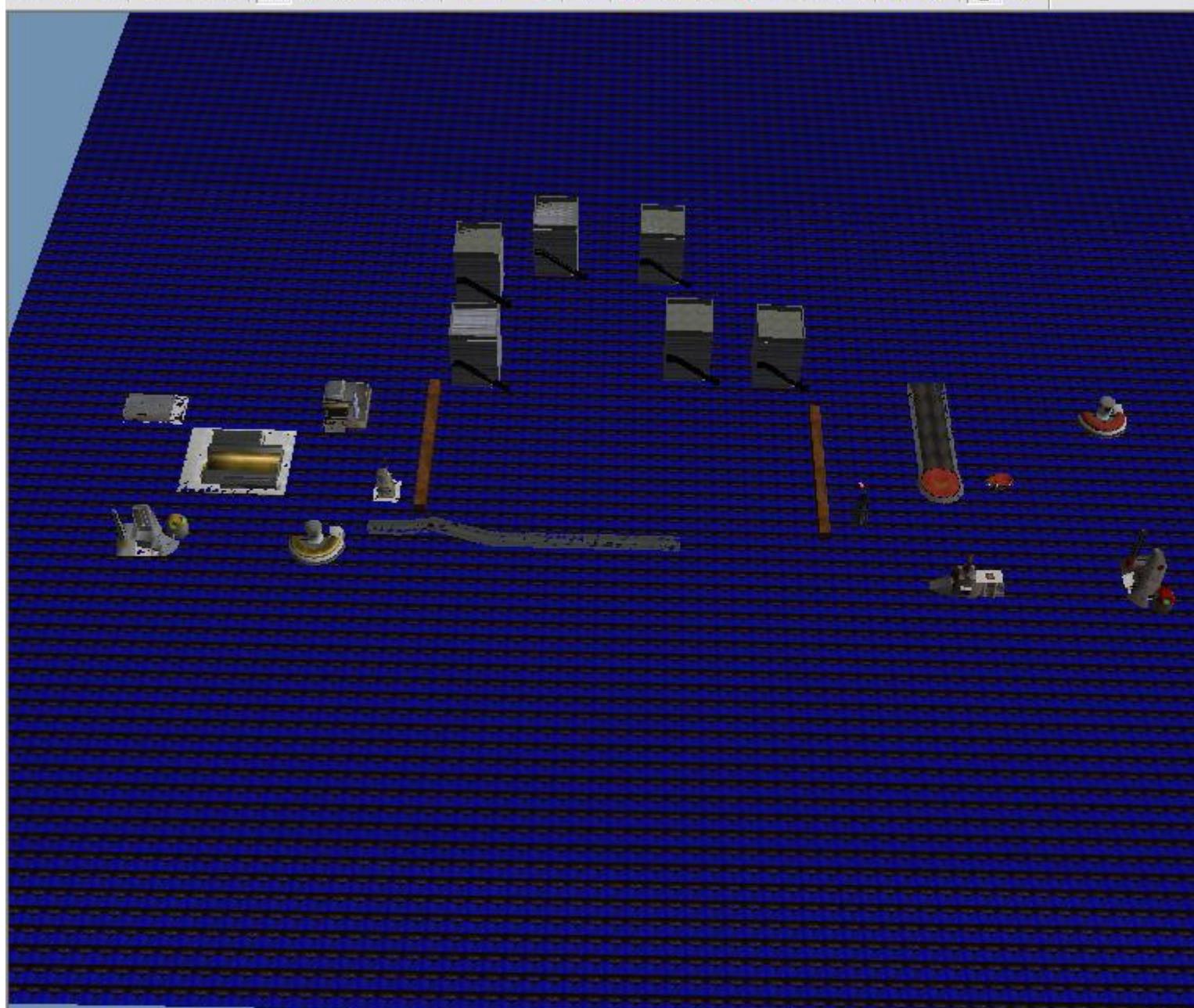
it will be named C&C_Fortification.mix

File Attachments

1) [S.S of new map.JPG](#), downloaded 683 times

Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets



Invalid TGA format used in C:\Westwood\RenegadePublicTools\LevelEdit\experiments\tiles\building aggregates - multiplay\mp - nod air tower\atr_pct_master.
Invalid texture size, scaling required. Texture: C:\Westwood\RenegadePublicTools\LevelEdit\experiments\terrain\building interior tiles_multiplay\mp - hand of ne
Invalid TGA format used in C:\Westwood\RenegadePublicTools\LevelEdit\experiments\tiles\building aggregates - multiplay\mp - gdi barracks\bar_pct_master.

Ready

experiments

Camera (396.99)



LevelEdit

Untitled - Commando ...