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Subject: Re: Why dont custom models work on multiplayer

Posted by [AoBfrost](#) on Sun, 05 Aug 2007 14:54:00 GMT

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I dont have a .ddb file, it's a w3d file, if so then how is it that I use 1-2 custom guns, and body models before and it always worked, i tried that reborn gdi soldier and stuff and it changes the body dramatically but i still get a server listing, beta pistol which was w3d file gave me server listing still, but no beta tank? I know it works correctly because it works in practice mode and drives fine, but i think it's odd for a w3d file to stop the game from showing a server listing.

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