
Subject: Re: Display Narration In-Game
Posted by [Veyrdite](#) on Sat, 04 Aug 2007 00:32:07 GMT
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bump

My modded railgun cant be selcted to use ingame/as if i didn't have a weapon but the railgun icon is on the weaponlist when i pick up the powerup.

File Attachments

1) [railgun.jpg](#), downloaded 629 times

Edit object

General Settings Dependencies

Style

Model

IdleAnim

FireAnim

BackModel

SwitchTime

ReloadTime

KeyNumber

CanSnipe

CanReceiveGenericCnCAmmo

OK Cancel OK & Propagate...

Edit object

General Settings Dependencies

Rating

EjectPhysDefID

MuzzleFlashPhysDefID

FirstPersonModel

FirstPersonOffset
 X: Y: Z:

RecoilImpulse

HUDIconTextureName

ReloadSoundDefID

EmptySoundDefID

PrimaryAmmoDefID

OK Cancel

Edit object

General Settings Dependencies

SecondaryAmmoDefID

ClipSize

MaxInventoryRounds

RecoilTime seconds

RecoilScale

AGiveWeaponsWeapon

IconNameID

IconTextureName

IconTextureUV
 X1: Y1: X2: Y2:

IconOffset
 X: Y:

OK Cancel OK & Propagate...

Edit object

General Settings Dependencies

HumanFiringAnimation

OK Cancel