
Subject: Re: heres an idea...

Posted by [MexPirate](#) on Thu, 26 Jul 2007 11:48:03 GMT

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puddle_splasher wrote on Tue, 19 June 2007 04:56 Tunaman wrote on Mon, 18 June 2007 04:25
It takes 5 remotes on the mct to kill a building.

Read the topic.

This topic is related only to the outside of the building. Fran reckoned it took 20. The majority of us disagreed. How many it really takes is now obviously >20. What does it matter how many it takes 40, 50 whatever?

What is more sad, is that some players will go try it out on the single server. Whereas it will NEVER realistically happen in a 50 player public server nor will it happen I imagine in a clan war either.

Retard, he was merely pointing out that you were completely fucking wrong and using the facts that:

- A. 5 remotes on the MCT kills a building
- B. Remotes to 10x damage on MCT compared to elsewhere

That means that it takes 50 remotes (as confirmed by others) and you are wrong again.

So basically, you make a big deal and make retarded posts trying to say Tuna is wrong, when in actual fact you are and all of a sudden "What does it matter"

So to sum up, you're wrong and Tuna is right and was always on topic.
