Subject: Re: Exporting Stealth mod problem...HEADACHE!
Posted by SWNight on Tue, 24 Jul 2007 12:59:55 GMT

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BuzzOfTheStar wrote on Tue, 24 July 2007 04:03OK...I know what to do basically. I went into Global Settings > General > Settings > Stealth Distance Human > 00.00

Now that I have done it, I am not sure where to put the objects.ddb file into.

A friend said to put the objects.ddb into the .pkg or .mix but I don't understand. Where is this .pkg or .mix? Should I export the mod? Please help me!

Also, where should the mod be placed in? I named it "StealthMod" and put in the Renegade directory. Should I put it in the Data folder?

I did eveything I could possibly do but when I start a LAN game, I can't find my mod name in the drop-down mod package list.

What am I doing wrong? Can somone kindly guide me step-by-step?

Please help me!!! Thank you.

What are you trying to to? Create a Server-Side mod? Or a cheat? Or add stuff to a map (Mix/Pkg)?