Subject: Re: Spawning weapons on a vech
Posted by reborn on Wed, 11 Jul 2007 11:27:53 GMT
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Kinda possible server side:

I believe that vehichle models are all one big model, so you can't attach the the turret of a med to a flame tank (but I have not looked extensively).
However it should be possible to say add a rocket launcher model to the bone of a vehichle.
Setting it up to actually fire anything is another matter entirely...