Subject: Re: crate question
Posted by _SSnipe_ on Thu, 05 Jul 2007 20:38:36 GMT
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ok almost done here back to the money crate thing

The_Game()->GameDuration_Seconds <---is that the full code or mor like

The_Game(500)->GameDuration_Seconds

also where can i find the gmax models of the no turrent and nod ceiling gun used ingame?