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Subject: Re: Texture advise, what do you think,  
Posted by [jamiejrg](#) on Thu, 28 Jun 2007 16:48:44 GMT  
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Ok, here is the low-down. I have done all I can do for this model. I am putting it up, with the texture and model in 3ds format so people with both gmax and 3ds max can tinker. I am going away for a few days so I won't be able to give feed back on what you guys do. When i get back i'll look at what you guys have created. From there i'll follow through by rigging and boning this weapon to be put in game.

\*edit\* feel free to use this thread as your preview thread as well.

New features: I finished the tsuba. I went with a carved marble and add floral designs featuring an orchid as the focal point. Very traditional

Screens

File:

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#### File Attachments

1) [katanaV2.rar](#), downloaded 84 times

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