Subject: Re: a beacon tactic Posted by futura83 on Tue, 26 Jun 2007 17:50:17 GMT View Forum Message <> Reply to Message

what i mean is, if nod destroy the AGT, then alot of nod will think that working as a team is no longer needed, so will wander off and try to take down the base themselves...

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums