Subject: Re: Random Teleporting
Posted by reborn on Thu, 21 Jun 2007 18:50:13 GMT

That was one of the first things I asked, luckily for everyone WhiteDragon hooked all the scripts tot he presets via the scripts.dll itself rather then updating the objects file. He can rename the objects.aow file from his ssaow 1.5 mod to objects.gm with no ill effect at all. It won't break anything. =]

You bugger you changed your post