
Subject: C&C Zeppelins

Posted by [Doitle](#) on Tue, 19 Jun 2007 02:22:37 GMT

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Yeah, this is an old map idea I had from a long time ago. I finally started working on it again. Basically, two zeppelins floating in the air. Nod and GDI fight from the platform hanging below.

Yeah I know about the Westwood logo on the ropes. They ARE textured, I just forgot to put it in the leveledit folder for this test. Anyhow I'm still working on the battle dynamic. Maybe jetpacks or something. Also each Zeppelin ahs a cut away in the underside where vehicles are spawned. Most likely Flying vehicles considering the lack of ground lol... Also there'll probably be like a pedastal or a console or something on each platform that ends it. Who wouldn't want to see a zeppelin get hit by a nuclear missile?

So yeah... that's my map idea... I'm working on it... Any input or suggestions would be welcome as I am still trying to figure out the actual battle dynamic still.

File Attachments

1) [zepppps.jpg](#), downloaded 1175 times

