
Subject: Re: M06 Raveshaw Statue

Posted by [zunnie](#) on Sat, 16 Jun 2007 16:28:59 GMT

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Create a two dave arrows and:

put JFW_Created_Send_Custom on Arrow1

put JFW_Custom_Destroy_Object / JFW_Destroy_Object_Custom on Arrow2

Have Arrow1 send a custom to Arrow2 which will trigger the destroy object script.

Not sure if that will work but you can try i guess..
