Subject: Animated texture over normal texture.
Posted by jamiejrg on Sat, 16 Jun 2007 16:24:42 GMT
View Forum Message <> Reply to Message

Hey guys,

I'm making a new weapon but on one part i want a translucent lightning effect to scroll over it. How would i go about toding this?

If i do this (http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=55) can i just make my animated texture have alpha channels?

Jamie