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Subject: C&C Desolute

Posted by [Captkurt](#) on Sun, 22 Jun 2003 15:07:15 GMT

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Khadmanwhat im wanting to do is make a tiberium field on my existing grass textured plain and some details like cliffs and the like on it also

I would suggest using multi planes, and just texture each one with the texture your wanting to use, and then weld the planes, and alpha blend, the end results are very sweet.

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