
Subject: Normal maps screwing up?
Posted by [TSS888](#) on Sat, 09 Jun 2007 04:53:23 GMT
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Take a look at my flame tank and mammy:

Any idea why the normal maps might be screwing up?

File Attachments

1) [ScreenShot06.jpg](#), downloaded 794 times



2) [ScreenShot08.jpg](#), downloaded 781 times

