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Subject: Re: Stealth Tanks?

Posted by [FrAM](#) on Thu, 07 Jun 2007 17:49:41 GMT

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AoBfrost wrote on Thu, 07 June 2007 20:05Ralphzehunter wrote on Thu, 07 June 2007 02:09The stank, flamer, and arty do around the same damage over time

ROFL! if they did same damage, then why is it 1 flamer vs hotty, the person can still repair the building easily, with stank vs hotty, the building wont repair as easy, it'll just continuously be damaged, then repaired then damage, and so on everytime the stank fires.

because if u dont know how to use flamer correctly, or have to stay close to building a flamer cannot give full damage as most of flames go straight through wall, however stank does full damage when right at wall.

Flamers are good for point whoring, their armour makes them harder to take out with c4 and on volcano an early flamer can gain u alot of dosh

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