Subject: Re: Is it true
Posted by Yrr on Wed, 06 Jun 2007 23:16:53 GMT

View Forum Message <> Reply to Message

gamemodding wrote on Wed, 06 June 2007 19:40I'm saying this is possible without the client having any scripts at all.

give the building blamo armour when it gets really low and change everything else to look like it's destroyed.

And how do you darken the building? Some maps even have building destruction animations, like on MutationRedux.
How do you show the destruction message and play the destruction sound?
How do you disable the purchase terminal buttons?