Subject: Mixing an Flying Map?
Posted by IronWarrior on Mon, 04 Jun 2007 06:46:21 GMT
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Could someone please explain the LE process of doing a flying version of Walls/City.mix please?

I done all the LE work on the map, made the ramps, then mixed it.

Got in game, but the doors for the buildings don't work and the ramps are not "solid" ie, you can walk though them.

Everything elas on the map works though.