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Subject: Re: A few questions here

Posted by [Slave](#) on Fri, 01 Jun 2007 19:51:18 GMT

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Another (ugly) solution would be this: Set the music preset to cinematic sound. It plays louder that way ingame (not in leveledit).

But people might hate you, because this way, they can't lower the volume of the music via the options menu. They would have to change the cinematic volume, but they might not know.

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