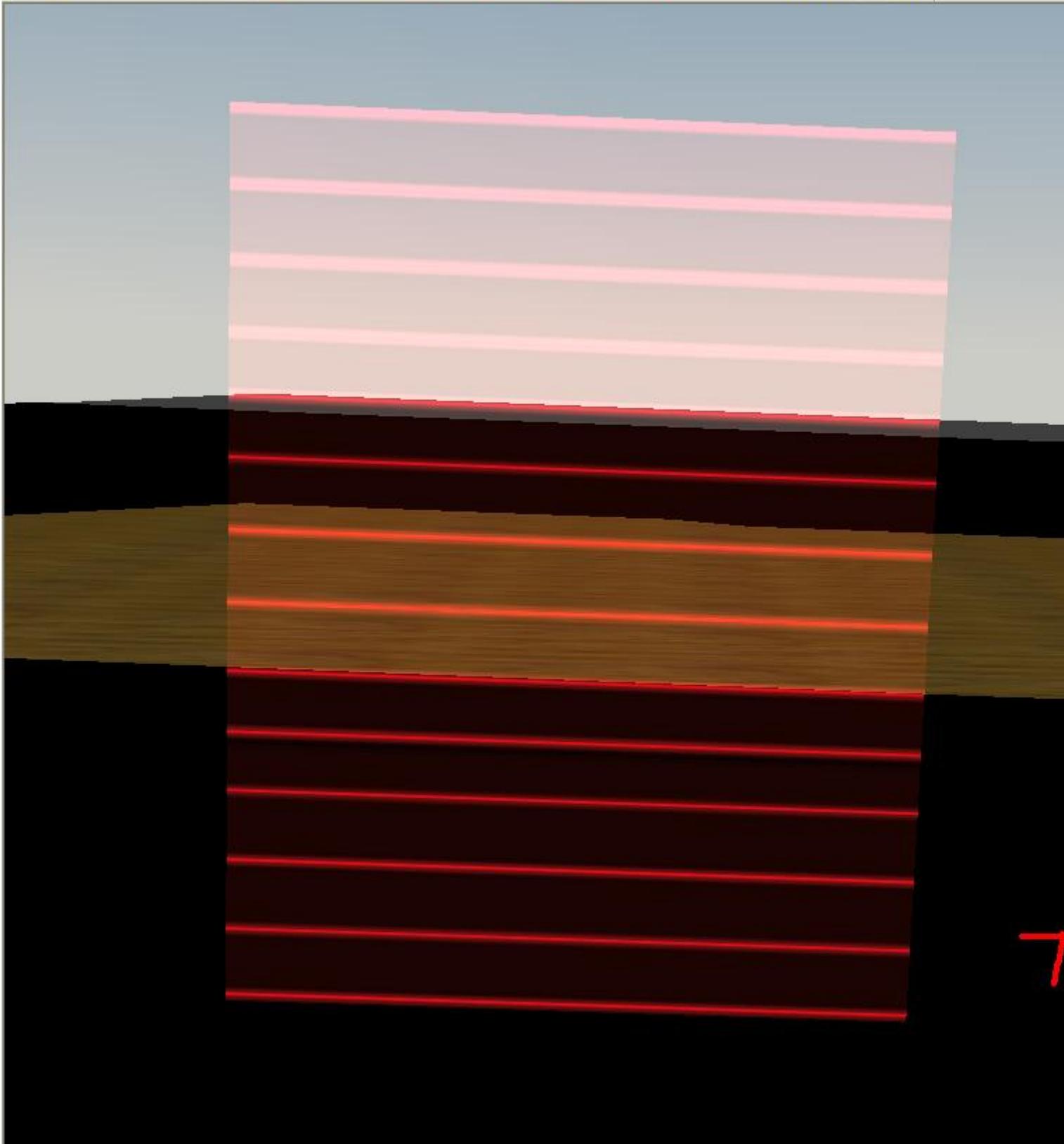
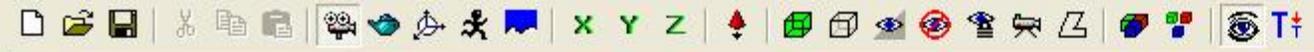

Subject: Re: Making Maps Part 2
Posted by [Ryu](#) on Mon, 28 May 2007 03:40:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

joe937465 wrote on Sun, 27 May 2007 20:57o and third question is besides the 2 above where is those red see though things that u can see though but u cant go pass it

?

File Attachments

1) [This.jpg](#), downloaded 558 times



Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Map Mod\tiles\dsp_Torture1.tga
TimeManager::Update: warning, frame 983 was slow (8597 ms)
Resetting the visibility system.