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Subject: Re: Failed masses?

Posted by [jnz](#) on Mon, 14 May 2007 01:13:02 GMT

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They definetly don't fail when there are enough.

I was in the public vs EKT server. They managed to save the PP, and i was nub APC whoring .

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**File Attachments**

1) [ScreenShot12.png](#), downloaded 905 times

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## Renegade

FPS = 16, SFPS = 63, PING = 99, KBPS = 4902, Score = 4820  
Team 13 NID 27 GSI  
Player 32. roshambo Score 40

nadrek1: I need repairs!  
sniprg: Affirmative  
roshambo: Move out.  
sniprg: Affirmative  
Host: DarkNXC is loading the map to join the game!  
mikeuk74: candy  
Host: (n00by): lol 27 13  
killadee7: we have a lot of tanks, hope this works!  
Isonide: Attack the base defenses!  
FWYoshee: Move out.  
FWYoshee: Move out.  
UcantCME: Move out.  
FWYoshee: Move out.



===== Build: 0 succeeded, 1 failed, 0 up-to-date, 0 skipped =====

Output

Build Failed

Ln 274



9 Microsoft Vi...

5 Notepad

mIRC - [#Prog...

Renegade

2 Windows E...