Subject: Re: Interesting conflict?
Posted by Dr. Lithius on Tue, 08 May 2007 08:44:07 GMT
View Forum Message <> Reply to Message

Okay, so... I had a couple addendums to this claim that the City of Heroes online updater thingy's installation is incompatable with RenGuard.

Firstly, it seems that XFire is part of the problem. As seen below, one of the DLLs -- the main DLL having an issue -- is one of XFire's. This is verified by running RenGuard while City of Heroes is installed but without running XFire. RenGuard runs just fine in this instance. Similarly, running RenGuard after uninstalling City of Heroes but with XFire up and running produces the same results. It seems to me that XFire needs to do some research, as do Black Hand Studios and maybe even NCSoft.

Secondly, because "the process cannot access the file because it is being used by another process," I can't give you the absolute full 92 Module report with extended code. I will, however, type up the first bit of it for reference.

```
Error Signature ------------------------------------------------------------
   AppName: game.exe     AppVer: 1.0.3.2     ModName: xfire_toucan_26107.dll
   ModVer: 1.0.0.25432   Offset: 000040cbb

Exception Information
Code: 0xc0000005     Flags: 0x00000000
Record: 0x0000000000000000     Address: 0x0000000000d20cbb

System Information
Windows NT 5.1 Build: 2600
CPU Vendor Code: 68747541 - 69746E65 - 444D4163
CPU Version: 00000662  CPU Feature Code: 0383FBFF
CPU AMD Feature Code: C1C3FBFF

Module 1
game.exe
Image Base: 0x00400000  Image Size: 0x00000000
Checksum: 0x00075646    Time Stamp: 0x4630775e
Version Information
 Signature:    feef04bd
 StrucVer:     00010000
 FileVer:     (1.0:3.2)
 ProdVer:     (1.0:3.2)
 FlagMask:     00000017
 Flags:        00000000
 OS:           00000004
 FileType:     00000001
 SubType:      00000000
 FileDate:     00000000:00000000
```

Thirdly, I'll supply the supplimental XML style sheets to go along with what little information I'm supplying. Here they are in XML and TXT format. (Attachment)

That is all.

Edit:
That is not all, apparently. After the last update to XFire, now I can't run RenGuard without it crashing if XFire is running even with City of Heroes uninstalled again! As soon as XFire sees the damned process -- "game.exe" -- running, RenGuard breaks! While I realize this is more than likely a failsafe for guarding against hacking programs that target "game.exe" while running, XFire is not one of those programs! And apparently, this's been happening for quite some time, I hear. And recall. And have experienced.

What do you have to say for yourselves, Black Hand Studios?

File Attachments
1) f054_appcompat.zip, downloaded 309 times