Subject: Re: Interesting conflict?

Posted by Dr. Lithius on Tue, 08 May 2007 08:44:07 GMT

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Okay, so... I had a couple addendums to this claim that the City of Heroes online updater thingy's installation is incompatable with RenGuard.

Firstly, it seems that XFire is part of the problem. As seen below, one of the DLLs -- the main DLL having an issue -- is one of XFire's. This is verified by running RenGuard while City of Heroes is installed but without running XFire. RenGuard runs just fine in this instance. Similarly, running RenGuard after uninstalling City of Heroes but with XFire up and running produces the same results. It seems to me that XFire needs to do some research, as do Black Hand Studios and maybe even NCSoft.

Secondly, because "the process cannot access the file because it is being used by another process," I can't give you the absolute full 92 Module report with extended code. I will, however, type up the first bit of it for reference.

Error Signature ------

AppName: game.exe AppVer: 1.0.3.2 ModName: xfire toucan 26107.dll

ModVer: 1.0.0.25432 Offset: 000040cbb

**Exception Information** 

Code: 0xc0000005 Flags: 0x00000000

Address: 0x000000000d20cbb

System Information

Windows NT 5.1 Build: 2600

CPU Vendor Code: 68747541 - 69746E65 - 444D4163 CPU Version: 00000662 CPU Feature Code: 0383FBFF

CPU AMD Feature Code: C1C3FBFF

Module 1 game.exe

Image Base: 0x00400000 Image Size: 0x00000000 Checksum: 0x00075646 Time Stamp: 0x4630775e

**Version Information** Signature: feef04bd StrucVer: 00010000 FileVer: (1.0:3.2)ProdVer: (1.0:3.2)FlagMask: 0000017 Flags: 00000000 OS: 0000004 FileType: 00000001

SubType: 00000000

FileDate: 00000000:00000000 Thirdly, I'll supply the supplimental XML style sheets to go along with what little information I'm supplying. Here they are in XML and TXT format. (Attachment)

That is all.

## Edit:

That is not all, apparently. After the last update to XFire, now I can't run RenGuard without it crashing if XFire is running even with City of Heroes uninstalled again! As soon as XFire sees the damned process -- "game.exe" -- running, RenGuard breaks! While I realize this is more than likely a failsafe for guarding against hacking programs that target "game.exe" while running, XFire is not one of those programs! And apparently, this's been happening for quite some time, I hear. And recall. And have experienced.

What do you have to say for yourselves, Black Hand Studios?

## File Attachments

1) f054\_appcompat.zip, downloaded 230 times