

---

Subject: Re: 3D Ripper DX

Posted by [Jonty](#) on Mon, 07 May 2007 17:14:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This program is great fun! The only problem I get at the moment is that it doesn't render what the player doesn't see, and rather funnily there's a hud stuck where you were standing. It allows you to make cool-looking renders of ingame scenes though.

I'm completely new to 3dsmax, and I haven't found any way of moving the camera freely yet (like a walkaround mode), but I managed to get this screenie of what I assume is me...

(I'd inline the image, but I'd break everybody's tables.)

### File Attachments

---

1) [nodsoldier.png](#), downloaded 491 times

