
Subject: Re: Server Side Stuff

Posted by [Jerad2142](#) on Tue, 01 May 2007 19:30:09 GMT

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1st attach a script that counts custom messages, second make the power up attach a timer script when picked up. Make the timer script send a custom to an object with "JFW_Reflect_Message" attached to it. Finally attach the script "JFW_Blow_Up_Obj_On_Custom" to the charter, make the customs match, when the count script reaches two it will send a message to the reflect message box, which will send the message back, and kill you.

I can go into more detail if you would like.
