Subject: Re: Scripts to grant powerups or weapons
Posted by Genesis2001 on Mon, 30 Apr 2007 14:53:20 GMT
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Umm...Write your own? Use the crates.cpp for help with this. (As a guide)

Also, I think granting powerups is in the "Commands->" group (C++)

-MathK1LL

EDIT: Check out this post. It's all explained in that post. We've already answered this...