

---

Subject: C&C BasinTS is finished.

Posted by [Aircraftkiller](#) on Wed, 18 Jun 2003 05:01:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

No, wrong. The Power Plant isn't what's affected. It's the Construction Yard, and the older C&C Basin 1.0 conflicting with the C&C BasinTS 2.0. If you have 1.1, or just remote C&C Basin to begin with, BasinTS will work just fine.

---