Subject: Buffer Overrun? Posted by stonedskater on Wed, 18 Apr 2007 19:36:46 GMT View Forum Message <> Reply to Message

yeah thats what i get and dun know what to do? this is what it looks like.

Buffer OverRun Detected!

Program:C:\Westwood\Renegade\game.exe

A Buffer OverRun has been detected which has corrupted the program's internal state. The program canot safely continue execution and must now be terminated.

sooo what do i do? o and above the Buffer over run Detected is

Microsoft Visual C++Runtime Library.

but any help would be appreciated.

peace

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