Subject: Re: HOW TO Conduct a cheat-test : Advice for moderators
Posted by AoBfrost on Wed, 11 Apr 2007 14:30:18 GMT
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Lol I used to do cheat test nearly everyday on the server I moderate, people always accused others of hacks just cause they snipe good or got lucky (headshots, apc rush, but didnt see, dmg hax, etc..)

Now my friend scripted a code that records everything to the IRC admin channel, it's hard to read because it really records everything, damage, distance from purchase terminal, where c4 was placed (building, person) and what gun and what player was used to kill a building or person/vehicle.....havent tested once since then.