Subject: Re: A few questions
Posted by danpaul88 on Sat, 07 Apr 2007 14:55:24 GMT
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bluethen wrote on Fri, 06 April 2007 20:455. How do you put in more than two weapons to a character? (for LE in objects.ddb, not maps), I can't find a script to do that?

Add the script m00_grantPowerup_Created, and set the parameter to the preset name. For objects.ddb mods you are probably limited to existing powerup presets.