Posted by Gen_Blacky on Sat, 07 Apr 2007 06:16:28 GMT
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when ever I import a w3d file and the try to export it as an Hierarchical Model or Hierarchical Animated Model it always comes up with an error saying "Bones with Duplicate names found this could be due to names exceeding 16 characters." then says the name of the duplicate name.

If i export as terrain it works fine but i dont know why he keeps doing that no matter what model i use always the same thing any one whats wrong or how to fix or if its fixable?