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Subject: Re: C&C 3 Concept Art.

Posted by [Dave Anderson](#) on Tue, 27 Mar 2007 05:49:29 GMT

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RenX wrote:Or Nod's trend moving more towards tiberium based units turning into poncho-sporting terrorists.

Dave Anderson wrote:They based it off of the original Tiberian Dawn where the Brotherhood of Nod was a century-old quasi-terrorist group with communistic leanings.

I don't exactly remember everything I read in the article on CNCDEN, but whoever it was from EA that replied about it was clear that they wanted to portray Nod as they were back in Tiberian Dawn. I'm not sure how or why that comes into play in the Third Tiberium War, but so far EA is doing a great job. I'm going to go scan the CNCDEN archives in the morning to see if I can find that article and pull out some more information.

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