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Subject: Re: Kill Whoring.

Posted by [Crusader](#) on Wed, 21 Mar 2007 13:34:51 GMT

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Jerad Gray wrote on Tue, 20 March 2007 22:19I have played game in the past where they get enough of you buildings destroyed to the point only one is left. Then all their good players quit and then the game is just stuck because you have good enough players on you team to hold off the n00bs.

WOW! This happened in a game in Complex yesterday morning! I was Nod and GDI was winning. But a SBH rush managed to kill the Bar/Ref and GDI was left with only their WF.

The good GDI players left in droves; the killer Havocs and PICS who kept us in Hell were nowhere to be found!

We nuked the WF while the n00bs inside were repairing the MCT!

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