Subject: Re: weapon replacements for renegade
Posted by Sn1per74* on Tue, 13 Mar 2007 14:51:21 GMT
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atomar123 wrote on Sat, 03 March 2007 06:16Yes.. like in this video you released!

The M16 as the standart Rifle & the Grenade Launcher as the ähm as the Grenade Launcher! ^^

Also ...some little question I want to know :

1.)Is it possible to displace the Rene Grenade Launcher Position (default 6) under the the Rifle Section (default 2), but directly under the rifle, second position, before the chaingun appears?

2.)Also someone knows were I can give havoc a higher jump?... I wanna make him jump twice as high as he does now.

3.)Were can I change the range of the Mammoth rockets?

4.) Is it possible to included a second rifle in renegade?
One for GDI & one for Nod & then make them both useable, but seperated form eachother.
(Like The Soviets AK47 & the Allies M16 in A Path Beyond)
So that havoc will be able to use 2 diffrent rifles in Renegade, but with the same ammo?

Uhh I think 2 & 3 can be done with an objects.ddb mod but renguard wont let you on.