
Subject: Re: Restarting Project SCUD-STORM
Posted by [crazfulla](#) on Thu, 08 Mar 2007 23:27:55 GMT
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Currently I am on the task of modelling some terrain, but I have been busy with other concerns. Primarily atm I am working on fixing the n00bless newmaps server...it has no server rules atm and alot of maps are buggy so the rotation needs addressing...plus Im making a remake of QuickDraw...which I may include the terrain model in SS.
