Subject: Mineing a base properly/ avoiding mines.

Posted by Viking on Fri, 02 Mar 2007 02:26:29 GMT

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I want to make sure everyone knows how to use mines right!

THE BASICS OF MINEING

First look to see if the server has a custom mine limit. Than divide by how many buildings there are to see how many you can put in each one. Leave about 5 mines off for people to throw C4's and such. If you have a remainder put it in the base defense building or the next most important one.

-DO NOT PUT ALL THE MINES RIGHT AT THE DOOR!
This seems like a good idea at fist but as soon as one guy walks in and gives his life for the other 3 technicians you will see this is bad.

-DO NOT MINE YOU'RE BASES ENTRANCE!
This is the dumbest thing ever. A vehicle is not going to be destroyed by running over a few mines and it wastes mines that could otherwise be in a building. Cant stress this enough. Unless all you're enemy has lift is infantry and no vehicles than don't do this.

-Place mines all over
Place mines in the mist likely path a enemy will take through the building. Also near the MCT and on the MCT are great places as they will more than likely head for that than run into it to toss there C4.

HOW TO AVOID MINES

-RUSHING?
If you are doing a rush bring someone as a basic character and have them run in first to set off all the mines that they can. If noone is around do you're best to disarm mines. Also a good thing to try is to set off some mines with you're APC or whatever you are driving.

-RUNNING UP TO A MINE THAN JUMPING BACK!
I don't think this actually helps?

-SEUECID TO HELP YOU'RE TEAM!
Try to take out as many mines as you can, take a quick look at where they are most concentrated and go for it!

Thats all I got for now.