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Subject: Re: I have a few questions... (A lot of cool and/or weird ideas)

Posted by [Jerad2142](#) on Thu, 01 Mar 2007 17:24:27 GMT

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Merovingian wrote on Thu, 01 March 2007 01:37

"15. ... red Gravity Gun as the "Gizmo's" secondary fire. ("Quick! They got the BTTF car! Destroy it!" Later. "BOOM!" "I thought we killed the BTTF car! DARN YOU GRAVITY GUN!!! OMG I'M DEAD!!!" Even more later. "OMG F1ASCROLL!!! YOU KILLED THE BTTF CAR!!! WTF!!!"

Everyone shoots me.) (It would be really cool if you could move the base structures.)"

Can't be done. If you're referring it to be like Gmod this engine doesn't support that. It just doesn't know how to pick things up. And what's a "BTTF" car?

Actually this can be done but you would have to be extremely good at scripting (but trust me it is doable).

cheekay77 wrote on Thu, 01 March 2007 01:17Hey bud, those arent bad ideas.

I especially like number 17.

I already do that in Renhalo.

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