Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)
Posted by Spoony on Thu, 01 Mar 2007 00:13:28 GMT

Jerad Gray wrote on Wed, 28 February 2007 15:41Renx wrote on Wed, 28 February 2007 14:13Why would you put a build limit? That's ridiculous. Being able to tell it to build more than one unit at a time was one of the best features ever added to RTS's.
And destroys the uniqueness of the C&C series.
You're saying the destruction of C&C started with Tiberian Sun?