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Subject: Re: The Beacon Pedestal.... Cheap Sh!t or good combat strategy  
Posted by [Goztow](#) on Thu, 22 Feb 2007 10:11:45 GMT

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dude#1 wrote on Thu, 22 February 2007 03:18: No problem with the pedestal. Slightly annoying that you have to remember to guard it even after your base/hon is already destroyed. Only problem I have is when stealth do it :/.  
Stealth don't miraculously walk through mines.

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