
Subject: Re: Original RA Programming Question
Posted by [rm5248](#) on Sun, 18 Feb 2007 02:48:50 GMT
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Just edit the rules.ini file. As far as I know, there's no way to change what the AI will actually do. Here's a link to a pre-made Hard AI file. (5th one down) Basically, it just makes the AI harder by making it so that it won't clog up its base and will build more advanced units.
