Subject: Somone with unwraping and texturing capibilities plz help!
Posted by Viking on Sun, 11 Feb 2007 07:12:35 GMT

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If you are willing to help I have decided, I am gonna redo islands, or actually make a map based on it but not exactly like it. I am going to add the gunboat for GDI and the NOD sub from level 4 of the single player for NOD.

I need someone who can unwrap because I am making a dock for the map and I made a claw that will be part of the building of boats. It looks cool but with no texture it wont be that great. Also there are probably other things that will need a texture.

Or if somone has a cireal generator for 3DSmax...