## Subject: Preset Changes Don't Work In .mix Conversion
Posted by General Havoc on Wed, 11 Jun 2003 16:52:04 GMT
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Thats where you messed up. If you change ANYTHING from a preset you have to create a temp of it no matter what. Renegade ignores any changes to the default presets when in a MIX format as it uses it own copy of the file to override any settings. However the temps are sotred in a file that is read from the MIX so you can temp as much as you want and it will read them. For things such as purchase settings, add a temp preset with the same name under the original and it will override any settings. Basically you can change whatever you want just remember that if it's not a temp then it will be ignored by the game in a MIX file.

_General Havoc