
Subject: Re: weapon replacements for renegade
Posted by [slavik262](#) on Sun, 04 Feb 2007 21:36:03 GMT
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Urimas wrote on Sun, 04 February 2007 03:19the desert eagle texture is in there with it its called DesertEagle.tga

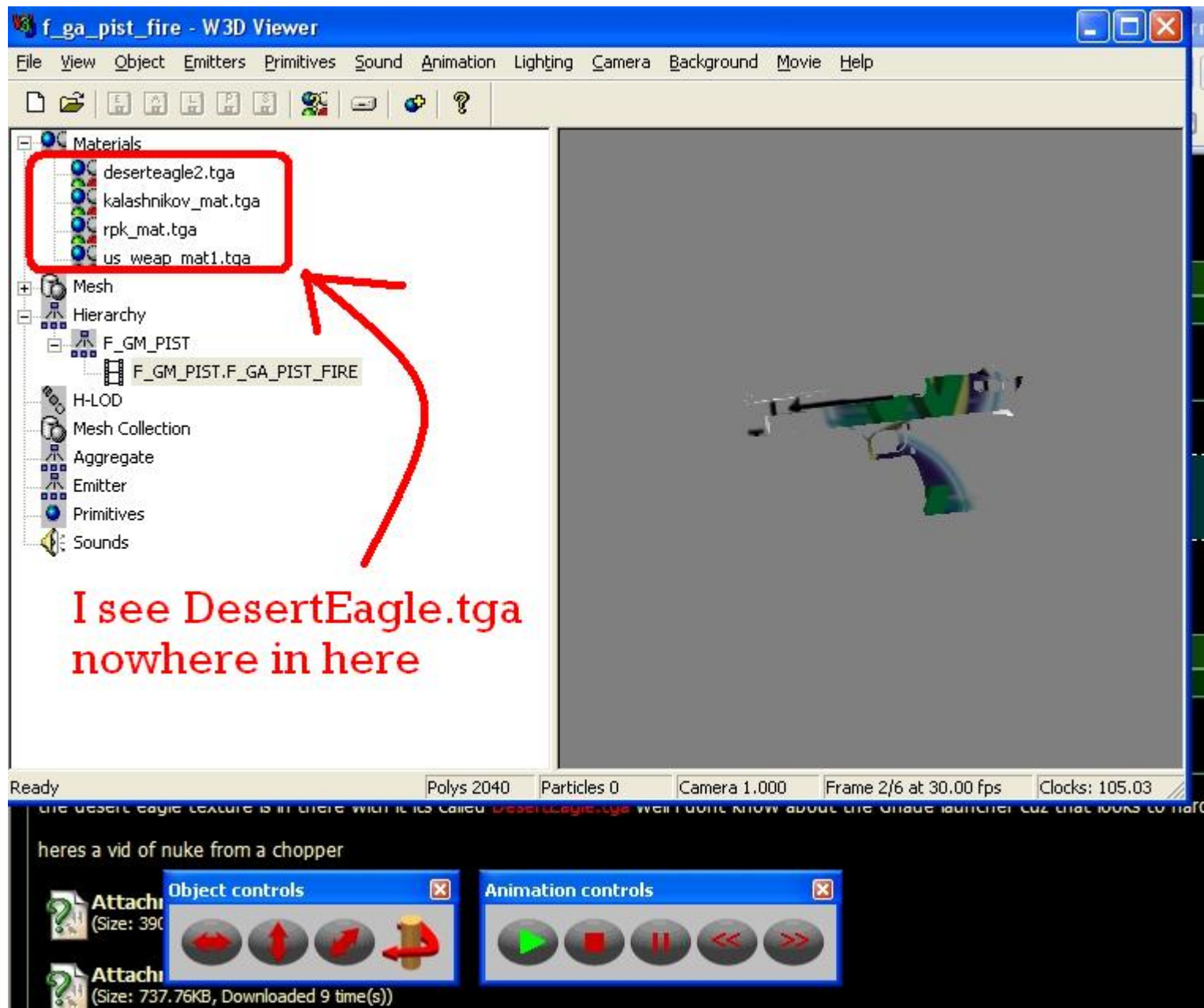
Hmm... I beg to differ

You should really include all assets of a model. And don't get me wrong, I love everything you've done up to this point, but I'd like all the textures needed to make this thing work.

And to prove I'm not the inept one here, I have a photo of everything I should need open.

File Attachments

1) [1077125.jpg](#), downloaded 1490 times



2) [1051484.jpg](#), downloaded 1488 times

