Subject: Re: Renegade on widescreen monitors? Correct Aspect Ratio?
Posted by Cpo64 on Thu, 25 Jan 2007 22:00:22 GMT

icedog90 wrote on Thu, 25 January 2007 16:30All widescreen displays (16:9 or 16:10) will stretch 4:3 images. They won't magically make them wide.

They don't necessarily stretch them, some times they also lop off the top and bottom and just show the middle. Course this wouldn't work in Ren, as you look basically loose access to all the critical information.