Subject: Re: scripts.dll 3.1.1 is out

Posted by R315r4z0r on Thu, 18 Jan 2007 01:10:20 GMT

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yes, It is doing the same thing for me, Minimizing and crashing on maximize.

I believe that the problem is in the updated ID3DXEffect instances.

Cause I remember a while ago when that other D3d9 thing that allowed renegade to use DX9.0c did the exact same thing to me. (I forgot what the site was called)

EDIT: I tried that Single player crash that was happening after The M01 movie, and it is still happening.

I Tried skipping the movie by pushing ESC, but it still crashed. I even tried loading a previous save. No luck.

File Attachments

1) crashdump.txt, downloaded 108 times