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Subject: Re: MRLS or Artillery?

Posted by [Spetz5](#) on Wed, 10 Jan 2007 22:10:39 GMT

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MRLS is better, especially if you use it properly. Sure, the arty can go out in the field and everything, mainly because of its 360-turret, but the MRLS in the long run has overall more damage then the arty.

Artillery does 110 damage per shot

Wile the MRLS does 108, but has a much higher armor peircing effect. Were an artillery could hope to do atleast one block worth of damage to a light tank, were as an an MRLS does more then triple that. I've played on mission maps were you get a decent amount of tanks at the start, aswell as an MRLS (GDI) an 2 artys (Nod), and using the hill by the helipad, I manage to destroy 3/4 of Nod's tanks, and they weren't noobs driving eather.

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