
Subject: Re: Treatment of convicted cheaters
Posted by [Crimson](#) on Wed, 10 Jan 2007 20:48:46 GMT
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How do you think it would look to a GSA player if we said "welp, the best way to block cheaters is to block them from XWIS, so all server owners who want to have cheaters unable to join should move strictly to XWIS."

The solution presented also does not solve the problem where server owners want a say in who is banned from their servers. Heck, I know of at least 1 server (xphaze) that is RUN by a proven cheater. As someone who has a lot of regular players through my WOLspy-provided listing on GameSpy, I would not want to drop my GSA support.

As I've mentioned more than once before, OTHER SOLUTIONS ARE IN THE WORKS. Other solutions which are MUCH more effective and do not require server owners to ditch GameSpy. It's not that this idea is bad -- it's that there are other ideas which are BETTER.
