
Subject: Re: Treatment of convicted cheaters
Posted by [Blazer](#) on Wed, 10 Jan 2007 20:11:04 GMT
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Goztow wrote on Wed, 10 January 2007 08:45: Just some extra info:

5. "Xwis site" All players should now have the message that cheating is not allowed on XWIS. To help stamp out cheating on the server bans have now been increased as follows :

1st time caught cheating : warning and 16 Days server ban

If a player is caught again they will get a final warning and a 32 day ban from the server

If they are caught a 3rd time they will be permanently banned from XWIS.

No second chances will be given for players permanently banned so we recommend that anyone that has cheated in the past get rid of any trainers on their PC and play fair.

Fair play makes the server fun for everyone, so make sure you do your part and do not cheat.
Good luck and have fun everyone.
It would just actually be doing what they say they do.

Strike-Team has a strict banning policy for *other* games that are hosted on XWIS, and it is effective, because when you ban someone from XWIS, they simply cannot rejoin Red Alert, etc servers anymore. This is not the case with Renegade...if you ban someone from XWIS, they can easily direct connect or come from Gamespy, so the ban is ineffective, as pretty much anyone who has the ability to find a cheat and install it, also knows that you can connect to a renegade server multiple ways.