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Subject: Re: scripts.dll 3.1.1 is out  
Posted by [R315r4z0r](#) on Mon, 08 Jan 2007 16:09:29 GMT  
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Comrade wrote on Mon, 08 January 2007  
01:54<http://img381.imageshack.us/img381/4897/screenshot05tn9.jpg> Same thing Exdeath got.  
<http://img354.imageshack.us/img354/7179/untitled2xa7.jpg> Filtering issues according to  
Saberhawk.  
<http://img480.imageshack.us/img480/4025/untitledgh3.jpg> ...^

ATI X800XT

Just so Jonwil knows.

Also using 3.1.2

Use the Catalyst Control Center (download it if you don't have it already:  
<http://ati.amd.com/support/drivers/xp/radeonx-xp.html>)

For ATI cards, that link is for the X800 Series.

Using that program you can adjust your card's abilities. The reason your Ion cannon and some other stuff looks all pixilated, is cause of your settings, not shaders. (I am 80% sure of it)

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