Subject: Re: HOW TO Conduct a cheat-test: Advice for moderators Posted by dead6re on Mon, 08 Jan 2007 14:36:10 GMT

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SeargentSarg wrote on Thu, 28 December 2006 18:44Ah, you can notice the cpu & ram usage to see if they have \*cheat name removed\* inserted!

Or, if like me, use NoFear.dll (Private) then your usage will go up. Other reasons for going up could be altared scripts.dll/bhs.dll. Good job, but I like my dll.